

“the information content (情報の量)”

「或る事象 P が起こる」という “情報の価値” は、
どう評価したら良いか ?

**How should one quantify
“the information content”
that an event P occurs ?**

「事象 P が起こる」という“情報の量” $I(P)$

(“the information content” $I(P)$)

that an event P occurs)

要請 (Requirement):

(1) depends only on the occurrence probability p
→ $I(p) := I(P)$

(2) for two independent events P_1, P_2 ,

$$I(P_1 \wedge P_2) = I(P_1) + I(P_2)$$

$$\rightarrow I(p_1 p_2) = I(p_1) + I(p_2)$$

(3) $I : (0, 1] \rightarrow \mathbb{R}_{\geq 0}$: continuous (not const. 0)

$$\rightarrow I(p) = C \log \frac{1}{p} = -C \log p \quad (C > 0)$$

「事象 P が起こる」という“情報の量” $I(P)$

(“the information content” $I(P)$)

that an event P occurs)

$$I(p) = C \log \frac{1}{p} = -C \log p \quad (C > 0)$$

the choice of the constant C

↔ the choice of the base of log

↔ the choice of the unit of “information”

Usually we choose 2 as the base; $I\left(\frac{1}{2}\right) := 1.$

→ the unit of “information”: bit (binary digit)

情報源のエントロピー (the entropy of a source)

the expected value of the information
from the source $\mathcal{S} = (S, P)$ per each symbol:

$$H(\mathcal{S}) := \sum_{s \in S} P(s) I(P(s))$$

: the **entropy** of the source \mathcal{S}

$$S = \{s_1, \dots, s_k\}, P(s_i) = p_i$$

$$\rightarrow H(\mathcal{S}) = \sum_{i=1}^k p_i \log \frac{1}{p_i} = - \sum_{i=1}^k p_i \log p_i$$

**For the code \mathcal{C}_n
for the extended source $\mathcal{S}^n = (S^n, P^{\otimes n})$
of degree n ,**

what is the infimum of $\frac{L(\mathcal{C}_n)}{n}$?

- **It will not be smaller than
the entropy $H(\mathcal{S})$ of \mathcal{S} .**
- **For a code \mathcal{C} ,
first compare the average length $L(\mathcal{C})$
with the entropy $H(\mathcal{S})$.**

Theorem

$\mathcal{S} = (S, P)$: a source

\mathcal{C} : a uniq. (or instant.) decodable code for \mathcal{S}

\Rightarrow

$$L(\mathcal{C}) \geq H(S)$$

(Here, the base of log is chosen as $r := \#T$.)

$\eta := \frac{H(S)}{L(\mathcal{C})}$: the efficiency (効率) of \mathcal{C}

$\bar{\eta} = 1 - \eta$: the redundancy (冗長度) of \mathcal{C}

Kraft の不等式 (Kraft's inequality)

$$S = \{s_1, \dots, s_k\}, \quad \#T = r \text{ (**r-ary code**)}$$

For a sequence (ℓ_1, \dots, ℓ_k) of natural numbers,

\exists an r -ary instant. decodable code C

with $|C(s_i)| = \ell_i \ (\forall i)$

$$\iff \sum_{i=1}^k \frac{1}{r^{\ell_i}} \leq 1$$

Lemma

$$x_i, y_i > 0 \quad (i = 1, \dots, k)$$

$$\sum_{i=1}^k x_i = \sum_{i=1}^k y_i = 1$$

$$\Rightarrow \sum_{i=1}^k x_i \log \frac{1}{x_i} \leq \sum_{i=1}^k x_i \log \frac{1}{y_i}$$

(Equality iff $\forall i : x_i = y_i$)

$$L(\mathcal{C}) \geq H(\mathcal{S})$$

- Can $L(\mathcal{C}) = H(\mathcal{S})$ be attained for some \mathcal{C} ?
- $\inf_{\mathcal{C}} L(\mathcal{C}) = H(\mathcal{S})$?

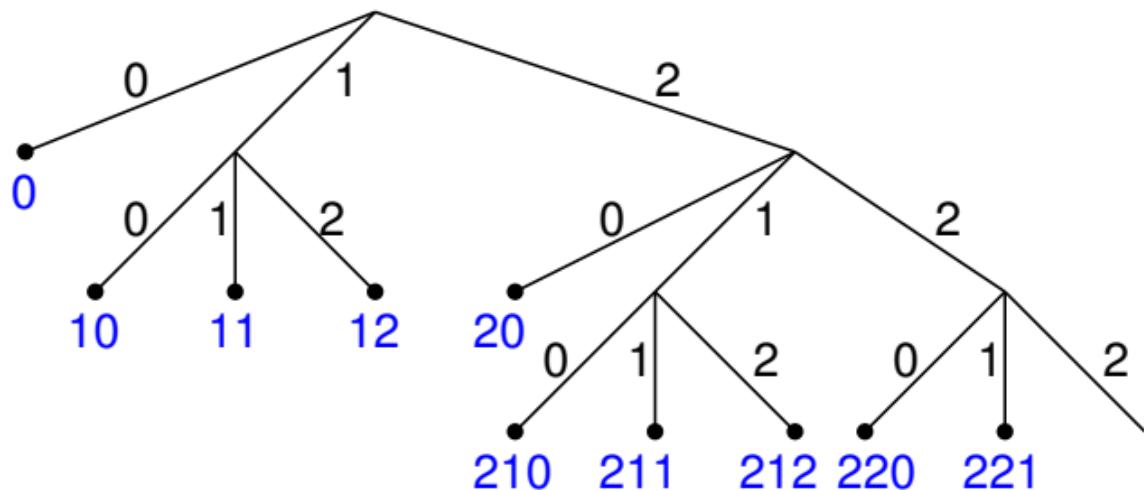
Though Huffman code is optimal,
the estimate of $L(\mathcal{C})$ from above is difficult.

→ **Shannon-Fano code**
(use of Kraft-McMillan inequality)

符号木 (code tree)

Ex. $T = \{0, 1, 2\}$

$$\mathcal{C}(S) = \{0, 10, 11, 12, 20, 210, 211, 212, 220, 221\}$$



Shannon-Fano codes

For $S = \{s_1, \dots, s_k\}$, $P(s_i) = p_i$, $\#T = r$,

put $\ell_i := \left\lceil \log_r \left(\frac{1}{p_i} \right) \right\rceil$

$$\longrightarrow \sum_{i=1}^k \frac{1}{r^{\ell_i}} \leq 1$$

$\longrightarrow \exists$ an r -ary instant. decodable code \mathcal{C}
with $|\mathcal{C}(s_i)| = \ell_i$ for all i

For this \mathcal{C} , we have $H(S) \leq L(\mathcal{C}) < 1 + H(S)$.

Theorem

$\mathcal{S} = (S, P)$: a source

\mathcal{C} : an optimal code for \mathcal{S}

\implies

$$H(\mathcal{S}) \leq L(\mathcal{C}) < 1 + H(\mathcal{S})$$

(Here, the base of log is chosen as $r := \#T$.)

Shannon's Noiseless Coding Theorem

$\mathcal{S} = (S, P)$: a source

$\mathcal{S}^n = (S^n, P^{\otimes n})$

: the extended source of \mathcal{S} of degree n

\mathcal{C}_n : an optimal code for \mathcal{S}^n

\implies

$$\boxed{\lim_{n \rightarrow \infty} \frac{L(\mathcal{C}_n)}{n} = H(\mathcal{S})}$$

(Here, the base of log is chosen as $r := \#T$.)

情報源を効率良く符号化する話は一段落

Here we stop saying about the source coding
and go to the next topic.

情報通信を行なう際の要請

(What is required in communication ?)

- 効率的に (efficiently)

→ 情報理論 (Information Theory)

- 確実に (certainly)

→ 符号理論 (Coding Theory)

- 安全に (safely)

→ 暗号理論 (Cryptography)

情報通信にはノイズ(雑音)が妨げとなる

Noises are obstructive in communication.

雑音の入る通信路を介して情報通信を行なう際、
通信途中での誤りに如何に対処するか?

When trying to communicate

with noisy channel,

how can one overcome the errors ?

誤りに対処しつつ、如何に効率的に伝達するか?

Dealing with the errors,

how efficiently can one communicate ?

→ Coding theory(符号理論)

• Error-correcting codes(誤り訂正符号)

誤り訂正符号(お話)(Error-correcting codes)

How to overcome errors occurring in channels:

- **Physical technology: Error suppression**
誤りの発生を抑える(物理技術による対処)
(導線の高品質化・ノイズの遮蔽・等々)
- **Social technology: The thought of “fail-safe”**
誤りが起きても致命的にならないように
(フェイルセーフの発想・社会技術)
- **Mathematical technology: Error correction**
多少の誤りなら検出・訂正できる仕組み
→ 数理技術により実現(誤り訂正符号)

誤り訂正符号(お話)(Error-correcting codes)

情報通信中に誤り(らしきこと)に出遭ったら?

How should we do when we meet

a (suspicious) error in communication?

例: 「じゃあヨツバ駅で待ち合わせね」

“We will meet at Yotsuba station.”

- 聞き直す(より安全なプロトコルの採用)
Ask again (more secure protocol)
- 見当を付ける(誤りの自動訂正)
Make a guess (error-correcting)

誤り訂正符号(お話)(Error-correcting codes)

例: 「じゃあヨツバ駅で待ち合わせね」

“We will meet at **Yotsuba** station.”

→ きっとヨツヤ駅だろう

It should be **Yotsuya** station.

- Why can one be aware of the error?
→ No station has the name “Yotsuba”.
 - Why can one guess the correct name?
→ No other station has a similar name.
- ← Only few strings are correct names.

誤り訂正符号(お話)(Error-correcting codes)

- Why can one be aware of the error?
→ No station has the name “Yotsuba”.
- Why can one guess the correct name?
→ No other station has a similar name.

← Only few strings are correct names.

If all strings were names of some stations,
we could not correct the error.

→ **冗長性**を利用して**確実性**を確保した

Use of redundancy to keep certainty

誤り訂正符号(お話)(Error-correcting codes)

「誤りの自動訂正」が出来るように

予め適切に冗長性を持たせて通信する

**Give some controlled redundancy beforehand
to do automatic error-correction.**

- 誤り訂正性能は高く
(High error-correction ability)
- とは言えなるべく効率的に
(As efficient as possible)

→ 有限体上の線型代数・代数幾何などの利用
**(Use of linear algebra and algebraic geometry
over finite fields)**