

## 誤り訂正符号 (Error-correcting codes)

情報通信にはノイズ (雑音) が妨げとなる

**Noises are obstructive in communication.**

雑音の入る通信路を介して情報通信を行なう際、  
通信途中での誤りに如何に対処するか？

**When trying to communicate**

**with noisy channel,**

**how can one overcome the errors ?**

誤りに対処しつつ、如何に効率的に伝達するか？

**Dealing with the errors,**

**how efficiently can one communicate ?**

→ **Coding theory (符号理論)**

• **Error-correcting codes (誤り訂正符号)**

## 誤り訂正符号 (Error-correcting codes)

情報通信中に誤り (らしきこと) に出遭ったら ?

**How should we do when we meet**

**a (suspicious) error in communication ?**

- 聞き直す (より安全なプロトコルの採用)  
**Ask again (more secure protocol)**
- 見当を付ける (誤りの自動訂正)  
**Make a guess (error-correcting)**

→ 冗長性を利用して安全性を確保

**Use of redundancy to keep certainty**

## 誤り訂正符号 (Error-correcting codes)

「誤りの自動訂正」が出来るように

予め適切に冗長性を持たせて通信する

**Give some controlled redundancy beforehand  
to do automatic error-correction.**

- 誤り訂正性能は高く  
(High error-correction ability)
- とは言えなるべく効率的に  
(As efficient as possible)

→ 有限体上の線型代数・代数幾何などの利用  
(Use of linear algebra and algebraic geometry  
over finite fields)

## 誤り訂正符号 (Error-correcting codes)

$C^* : S^* \longrightarrow T^* : \text{a code}$

$y \in T^* : \text{a received word}$

- **誤り検出 (error-detection):**  
Detected an error if  $y \notin \text{Im}C^*$ .
- **誤り訂正 (error-correction):**  
Guess the “nearest”  $x \in \text{Im}C^*$  to  $y$   
as the correct word.

## 誤り訂正符号 (Error-correcting codes)

**Error-detection(誤り検出):**  $y \notin \text{Im}C^* \subset T^*$

→  $C^* : S^* \rightarrow T^*$  **should not be surjective.**

→ 適切に冗長度を持たせて誤り検出・訂正

**Give some controlled redundancy**

**for error-correction.**

Requirement(要請):

- More efficient (less redundant)
- Higher error-correcting ability  
(can correct many errors)

**These are conflicting !!**

## 誤り訂正符号 (Error-correcting codes)

**Error-detection(誤り検出):**  $y \notin \text{Im}C^* \subset T^*$

→  $C^* : S^* \rightarrow T^*$  **should not be surjective.**

→ 適切に冗長度を持たせて誤り検出・訂正

**Give some controlled redundancy**

**for error-correction.**

**Requirement(要請):**

- **More efficient (less redundant)**
- **Higher error-correcting ability**  
(can correct many errors)

**These are conflicting !!**

## 誤り訂正符号 (Error-correcting codes)

**Error-detection(誤り検出):**  $y \notin \text{Im}C^* \subset T^*$

→  $C^* : S^* \rightarrow T^*$  **should not be surjective.**

→ 適切に冗長度を持たせて誤り検出・訂正

**Give some controlled redundancy**

**for error-correction.**

**Requirement(要請):**

- **More efficient (less redundant)**
- **Higher error-correcting ability**  
(can correct many errors)

**These are conflicting !!**

## 誤り訂正符号 (Error-correcting codes)

In the following, we

- do not consider the occurrence probability,  
(生起確率の違いを考慮しない)
- consider only “block codes” (等長符号)  
(all code-words have the same length).



## 誤り訂正符号 (Error-correcting codes)

状況設定:

効率良い情報源符号で符号化された文字列を  
一定の個数毎に切って再符号化する、と想定

**Situation:**

**We already have a sequence  
encoded using suitable source-coding.  
Cut it into blocks with a fixed length,  
and then re-encode them for error-correction.**

→ **channel coding (通信路符号)**

## 誤り訂正符号 (Error-correcting codes)

$C : S \longrightarrow V := T^n$  : a block code (等長符号)  
( $n$  : code-word length)

符号  $C$  の誤り訂正性能は、  
その像  $\text{Im}C =: U \subset V$  のみに依る。

**The ability of error-correction of  $C$   
depends only on  $\text{Im}C =: U \subset V$ .**

→ We denote the image  $U$  by  $C$  simply,  
and call it a “code”:  $C \subset V$ .

## 誤り訂正性能 (the ability of error-correction)

- the code-word length (符号長)  $n$   
(temporarily fix)
- the number of code-words (符号語数)  
 $M := \#\mathcal{C}$  (larger, better)
- the number of correctable errors  $t$   
(larger, better)

But in general,

“larger  $M$ ” and “larger  $t$ ”

are conflicting requests !!

## 誤り訂正性能 (the ability of error-correction)

- the code-word length (符号長)  $n$   
(temporarily fix)
- the number of code-words (符号語数)  
 $M := \#\mathcal{C}$  (larger, better)
- the number of correctable errors  $t$   
(larger, better)

But in general,

“larger  $M$ ” and “larger  $t$ ”

are conflicting requests !!

## 誤りの訂正 (Error-correction)

符号  $C \subset V = T^n$  で、

- 受信語  $y \notin C$  によって誤り検出

**Detect an error if  $y \notin \text{Im}C^*$ .**

- $y$  に “一番近い”  $x \in C$  が正しい、

として誤り訂正

**Guess the “nearest”  $x \in \text{Im}C^*$  to  $y$**

**as the correct word.**

→ What is “nearest” ?

→ Introduce a “metric” into  $V$

(Hamming metric, usually)

## 誤りの訂正 (Error-correction)

符号  $C \subset V = T^n$  で、

- 受信語  $y \notin C$  によって誤り検出

**Detect an error if  $y \notin \text{Im}C^*$ .**

- $y$  に “一番近い”  $x \in C$  が正しい、

として誤り訂正

**Guess the “nearest”  $x \in \text{Im}C^*$  to  $y$**

**as the correct word.**

→ **What is “nearest” ?**

→ Introduce a “metric” into  $V$

(Hamming metric, usually)

## 誤りの訂正 (Error-correction)

符号  $C \subset V = T^n$  で、

- 受信語  $y \notin C$  によって誤り検出

Detect an error if  $y \notin \text{Im}C^*$ .

- $y$  に “一番近い”  $x \in C$  が正しい、

として誤り訂正

Guess the “nearest”  $x \in \text{Im}C^*$  to  $y$

as the correct word.

→ What is “nearest” ?

→ Introduce a “metric” into  $V$

(Hamming metric, usually)

## 距離の公理 (Axiom of metric)

$X$  : a set

$d : X \times X \longrightarrow \mathbf{R}_{\geq 0}$  : a **metric (distance)** on  $X$   
( $X$  上の**距離**)

if  $d$  satisfies the following:

- $d(x, y) = 0 \iff x = y$
- $d(x, y) = d(y, x)$
- $d(x, y) + d(y, z) \geq d(x, z)$   
: **三角不等式 (triangle inequality)**



## Hamming 距離 (Hamming distance)

**Hamming distance** on  $V = T^n$

$$d : V \times V \longrightarrow \mathbf{R}_{\geq 0}$$

**is defined as follows:**

**for**  $\mathbf{x} = (x_1, \dots, x_n), \mathbf{y} = (y_1, \dots, y_n) \in V,$

$$d(\mathbf{x}, \mathbf{y}) := \#\{i \mid x_i \neq y_i\}.$$

## 誤り訂正性能 (the ability of error-correction)

$$\mathcal{C} \subset V = T^n$$

$n$  箇所のうち何箇所違っても訂正できるか？

**(How many errors can one correct ?)**

= 距離が幾ら以内なら訂正できるか？

**(Within what distance can one correct ?)**

uniquely correctable for  $t$  errors

$\iff$  for any  $y \in V$ ,

at most one  $x \in \mathcal{C}$  satisfies  $d(x, y) \leq t$

( $\#\{x \in \mathcal{C} \mid d(x, y) \leq t\} \leq 1$ )

## 誤り訂正性能 (the ability of error-correction)

$$\mathcal{C} \subset V = T^n$$

$n$  箇所のうち何箇所違っても訂正できるか？

(How many errors can one correct ?)

= 距離が幾ら以内なら訂正できるか？

(Within what distance can one correct ?)

uniquely correctable for  $t$  errors

$\iff$  for any  $y \in V$ ,

at most one  $x \in \mathcal{C}$  satisfies  $d(x, y) \leq t$

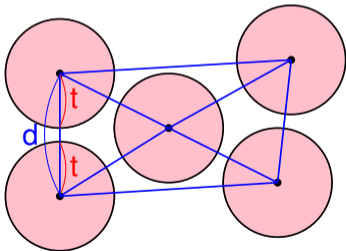
( $\#\{x \in \mathcal{C} \mid d(x, y) \leq t\} \leq 1$ )

## 誤り訂正性能 (the ability of error-correction)

$$d := \min\{d(\mathbf{x}, \mathbf{x}') \mid \mathbf{x}, \mathbf{x}' \in \mathcal{C}, \mathbf{x} \neq \mathbf{x}'\}$$

:  $\mathcal{C}$  の**最小距離 (minimum distance)**

t-error-correctable if  $d \geq 2t + 1 \longrightarrow t = \left\lfloor \frac{d-1}{2} \right\rfloor$

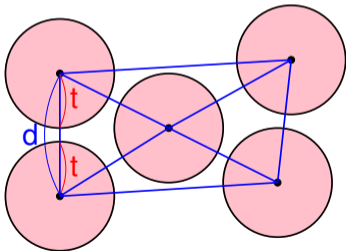


## 誤り訂正性能 (the ability of error-correction)

$$d := \min\{d(\mathbf{x}, \mathbf{x}') \mid \mathbf{x}, \mathbf{x}' \in \mathcal{C}, \mathbf{x} \neq \mathbf{x}'\}$$

:  $\mathcal{C}$  の最小距離 (minimum distance)

$$\text{t-error-correctable if } d \geq 2t + 1 \longrightarrow t = \left\lfloor \frac{d - 1}{2} \right\rfloor$$



## 誤り訂正性能 (the ability of error-correction)

- the code-word length (符号長)  $n$   
(temporarily fix)
- the number of code-words (符号語数)  
 $M := \#\mathcal{C}$  (larger, better)
- the number of correctable errors  $t$   
(larger, better)

→ **Error-correctability  $t$  can be seen  
from the minimum distance  $d$  !!**

## 誤り訂正性能 (the ability of error-correction)

- the code-word length (符号長)  $n$   
(temporarily fix)
- the number of code-words (符号語数)  
 $M := \#\mathcal{C}$  (larger, better)
- the minimum distance (最小距離)  $d$   
(larger, better)

→  $(n, M, d)$ -code

## 誤り訂正性能 (the ability of error-correction)

- the code-word length (符号長)  $n$   
(temporarily fix)
- the number of code-words (符号語数)  
 $M := \#\mathcal{C}$  (larger, better)
- the **minimum distance** (最小距離)  $d$   
(larger, better)

“larger  $M$ ” and “larger  $d$ ” are conflicting !!

**What is the supremum of  $M$  for fixed  $n, d$  ?**